The R1 Remote control software Version 3 is designed to operate d&b systems remotely using the d&b Remote network based on OCA (AES70) via Ethernet (D80, D20, 30D, 10D, DS100 and ArraySight) technologies and CAN-Bus (D80, D20, 30D, 10D, D12, D6, E-PAC with Display). A detailed description of the d&b Remote network and CAN-Bus is given in the TI 312 d&b Remote network. An introduction to Ethernet networks is given in the TI 310 Ethernet networking.

OS requirement
Windows: Win 7 or higher
macOS: 10.12 or higher

Installation hints
- If your firewall application blocks "mDNSResponder.exe", please allow access.

V3.12.2

Bug fixes:
- Error in project password protection feature fixed, which could lead to undesired behavior.
- R1 no longer crashes randomly when using DS100 Firmware V1.10.x.
- Discontinued firmware download with slow internet connection fixed when download time exceeds 30 mins.

04/2020

V3.12.1

Features:
- Support of KSL-SUB loudspeaker.
- Improved compatibility with high resolution screens (including new icons).
- ‘Device scenes’ added to R1 to manage and control scenes within DS100.
- Support of ‘Ambient temperature’ parameter control which was added to DS100 to align signal delays with the actual speed of sound.
- Support of two new DS100 En-Space rooms: ‘Theater – small’ and ‘Cathedral’.
- Support of ‘Spread factor’ parameter control for function groups, which was added to DS100.

Note: Support of KSL-SUB requires an update of D80 to firmware version 2.22.0 (or higher).

Note: All DS100 related features require an update of DS100 to firmware version 1.12.01 (or higher).

Bug fixes:
- Missing Matrix input channel names added to ‘En-Space – Inputs’ tab.
- Editing of template names in Remote views enabled while in local edit mode (R1 in Tuning mode, pencil activated on a specific view).
- Setting the first input/output number of a Matrix crosspoint control to a higher value than the last input/output number no longer leads to crosspoints indexes exceeding the maximum count of 64.
- Selecting multiple Channel controls with assigned targets no longer leads to wrongly displaying "<< UNASSIGNED >>" as target.
- Disconnecting and reconnecting the same device within a short period of time no longer triggers a device conflict dialog pointing out that multiple amplifiers use the same remote ID.
- THC and CPL for SL-Series control no longer change their positions when enlarged to maximum using the mouse.
- Hourglass icon no longer shown on remote controls occasionally after values have already been read.
- ArrayCalc venue element on positioning views no longer hidden by pictures.

V3.10.1

Features:

- Support of new CPL function for the SL-Series. Coupling for low and mid frequencies can now be set separately (CPL low, CPL mid). Available for all GSL and KSL setups (AP, Arc, Line).
- Support of new THC (Temperature & Humidity Control) function for all array-processed setups providing temperature and humidity adjustment without the need for recalculation in ArrayCalc.

Note: Both the THC function and the new CPL function for the SL-Series require the use of the latest version of ArrayCalc V10.10.0 (or higher) in combination with the latest amplifier firmware V2.20.00 (or higher).

Note: Existing project files based on an old ArrayCalc or R1 version can still be used in combination with an old firmware. To use the new firmware including the new functions with existing project files, ArrayProcessing data must be recalculated using ArrayCalc and the R1 AutoCreate function should be re-executed.

Bug fixes:

- Unintended “The project file ... was changed in another application” message removed, shown when saving a project to a DropBox folder on macOS.
- Grouped control sections for TOPs and SUBs created by AutoCreate no longer overlap in the case of stacked arrays consisting of both.
- Hovering over a switch control in ‘different values’ state, which is assigned to a group, no longer leads to a program crash.

V3.8.1

MacOS Information:
This new R1 version V3.8.1 requires macOS 10.12 or higher. If you are running macOS versions before 10.12, you can use R1 version 3.6.11 from our heritage software section. See link: https://www.dbaudio.com/global/en/products/software/software-archive/

Features:

- Support of A-Series.
- ‘Same width’ and ‘Same height’ tools added for easy resizing of controls within remote views.
- Support of the improved En-Space initialization (Pre-Delay and Mapping) of DS100 Firmware v1.10.01.
- Generate System settings with selected devices only.

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Bug fixes:
- Improved OCA connection handling (more robust against network interruptions now).
- AutoCreate for 3xB2-SUB CSA SUB array configurations fixed.
- Scaling and rotation of joined venue elements is taken into account for initialization of DS100.
- DS100 Soundscape initialization for SUB arrays and linked loudspeakers now uses a calculated midpoint value.

V3.6.11

Bug fixes:
- When recalling a snapshot containing relative fader positions, the previously stored positions are recalled.
- Opening a project file located in a folder which is protected by Windows 10 Defender “Controlled Folder Access” no longer leads to a blocked R1 instance. Saving a project to a protected folder is only possible when allowing access by using Windows 10 Defender functionality.

07/2019

V3.6.10

Bug fixes:
- AutoCreate algorithm fixed when building 3 x B2-SUB CSA SUB array.
- Matrix crosspoint control popup no longer closed when clicking inside input fields while zoom factor is higher than 100%.
- Matrix crosspoint control popup now accepts user input even if ISP signal is flashing or TAB key was pressed.
- Network utilization improved while creating System settings. This results in a reduced System settings creation time.
- R1 no longer crashes when recalling System settings with a lot of content.
- Meter controls within automatically created DS100 ‘Input’, ‘Output’ and Soundscape ‘En-Space zones & room’ views redefined. Minimum and maximum are now aligned with the fader control next to the meter control. The marker position uses -2dbFS as default value.
- Meter controls within automatically created DS100 ‘Input’ view updated to use ‘Matrix input level meter post fader’ instead of ‘Matrix input level pre fader’.
- Snapshot recall with combined values for Input fallback/Input overwrite mode and state does no longer cause random fallback/overwrite state.

06/2019

V3.6.7

Features:
- Support of B8-SUB loudspeaker.

Bug fixes:
- “Digital input lock” property of D20/D80/10D/30D as target for display controls added in R1 remote views.
- Display controls assigned to a group show a human readable content.
- Removing large group nodes no longer freezes R1.
- Matrix Crosspoint control no longer allows modification of width and height parameters. Instead, the actual width and height are calculated based on the input & output count.
- "Highlight channels" button in Groups view checks for the type of selection.
- Unexpected high CPU load while browsing Devices view fixed.
- Unintended “Project file changed” notification no longer shown if project file is located on a network share, iCloud, DropBox,... on MacOS.
- Check boxes in AutoCreate dialog now shown on MacOS Mojave.
- Switching views while an amplifier channel is selected in Devices view re-enabled when using MacOS Mojave.
- Switching DS100 Coordinate mapping entries in Devices view re-enabled in MacOS Mojave.
- Improved loading of a project file using double click on MacOS Mojave.

V3.6.5

Bug fixes:
- Setting of maximum number of speakers for KSL8-Arc, KSL8-Line, KSL12-Arc and KSL12-Line setups in LoadMatch feature fixed.
- Inoperable device reset functionality re-enabled.
- DS100 Matrix Input / Matrix Output / En-Space Zone Eqs now show the actual filters of the connected device.
- Matrix crosspoint control with hidden output controls no longer causes a crash when clicking on an empty space within the crosspoints.

02/2019

V3.6.3

Features:
- Matrix crosspoint control improved.
- AutoCreate dialog improved.
- New En-Space room parameters ‘Predelay factor’ and ‘Rear level’ support added. (Requires DS100 firmware v1.08.00 or higher).
- Meter, LED and display control size redefined. Additional scale or way information will no longer affect the size of the control element itself.

Note: This redefined control size may require small layout adjustments in existing projects and templates.

Bug fixes:
- Locking mechanism added to prevent accidental overwriting when working with R1 & ArrayCalc on the same project at the same time. (Requires ArrayCalc v10.6.0 or higher)
- Way information on meter controls no longer overlaps.
- No more unintended password prompt when opening a project created using the Western Arabic numeric system on a computer that does not use the same setting.
- Adding multiple sound object controls using ‘Add to view’ no longer joins the items.
- Selecting a target in the remote control properties editor no longer changes the target filter.

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Manually adding an online DS100 to project blocked to prevent Soundscape parameter reset.

V3.4.4

Bug fixes:
- AutoCreate now creates relative controls adding a “rel.” prefix to the name.
- Copy & paste of a switch control targeting a snapshot no longer leads to a checkable button.
- Issue with overlapping 2-Way active information for Meter controls solved.

V3.4.3

Bug fixes:
- Repositioning of controls using cursor keys or mouse improved on Remote and Positioning views.
- Initial AutoCreate check no longer reports every source as outdated.

V3.4.2

Features:
- Support of KSL loudspeakers.
- Support of symmetrical pair links provided by ArrayCalc.
  Note: Enabling symmetrical pair linking in ArrayCalc will disable the ArrayVerification function for the relevant source groups.
- Support of additional En-Space room #7 Modern - medium 2 (Bing Concert Hall, Stanford)
- AutoCreate feature extended to include the creation of a group tree and Remote views for DS100 / Soundscape.
- Size of meter and LED controls can now be reduced.

Bug fixes:
- AutoCreate algorithm improved to support asymmetrical SUB arrays.
- AutoCreate algorithm improved to support flown & stacked arrays.
- AutoCreate algorithm caption for ‘Digital input clock’ fixed.
- AutoCreate is no longer triggered for projects configured to start in Show mode.
- Column width of System check tables redefined to improve readability.
- Wrong drawing of sound object positions on Positioning views fixed when these are based on rotated ArrayCalc venue elements.
- Sound object controls can now be moved to negative coordinates using the keyboard.
- Opening a Positioning view in Tuning mode now shows the ArrayCalc venue element with correct scaling.
- Changing the sorting order within the Snapshots & System settings view now also applies to the list of snapshots and system settings.
- Aborting the snapshot update no longer removes the snapshot itself. Matrix crosspoint control creation time decreased.
- Minor speed improvements when loading files with many snapshot or system settings contents.

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- Reoccurring 'Project file changed' dialog on MacOS no longer appears when storing project locally.

**V3.2.5**

**Bug fixes:**
- R1 load time accelerated, if harmed by many log entries.
- Fixed preview pictures of Remote & Positioning views if they failed to appear.
- Removed graphical artifacts if resizing a Positioning view.
- Drawings of rotated Positioning views fixed.
- Modifications of picture controls do not lead to accidental resizing of them any more.

**V3.2.4**

**Bug fixes:**
- Crash caused when loading projects which are based on *.dbac2 files and were modified by R1V2 fixed.
- Switching to Online mode sped up for projects containing large amounts of snapshot contents.
- Wrong nominal position label of Array verification fixed.
- Adding / moving / scaling picture controls on Positioning & Remote views sped up.
- Illogical restrictions when moving groups in group tree removed.
- Crash when loading the same template file containing pictures twice.
- AutoCreate now uses SUB array name specified in ArrayCalc.
- Positioning view scaling is no longer reset when switching to another view while in Tuning mode.
- Analog/digital Input monitoring toggles for 10D/30D enabled in Devices view.

**V3.2.0**

**Features:**
- Log view added to display warnings and errors of devices that are part of the project.
- Redesign of Sound object controls.
- Grid can be added to Positioning view.
- Picture control can be added to Positioning view.
- Sound object controls can be added to Positioning view using drag & drop from the Matrix Input list on the lefthand side of the view.

**Bug fixes:**
- ArrayVerification algorithm for T10 setup improved.

**V3.0.11**

**Bug fixes:**
- Group tree validation after loading a project from ArrayCalc added.
- “Audio networking” renamed “DS data” to avoid confusion with the "Audio networking" option in ArrayCalc.
- System calibrate / check function no longer getting stuck.
- Missing channel controls after using Auto create fixed.
- Loss of relative control values in snapshots after using Update fixed.
- Remaining hourglass icon on “Digital clock selection” fixed.

**V3.0.10**

**Bug fixes:**
- Fixed crash when switching to the Home view after editing Remote control name.
- Fixed crash caused by undoing a join/split operation.
- Remote control template can now be properly assigned to a device target.
- Defining Remote control templates without a target fixed.
- Group targets can now be properly assigned to a selection of Remote controls.
- Minor issues in Meter Remote control fixed.

**V3.0.9**

**Bug fixes:**
- Missing option to assign mixed targets to templates fixed.

**V3.0.8 Beta**

**Bug fixes:**
- Swapping Coordinate mapping working again after reloading project.
- Coordinate mapping tab contents now properly displayed.
- Array verification no longer freezes.
- Issue with double-selected Sound object fixed.
- Correct scaling behavior in Positioning view.
- Group delay for Function groups correctly accepted now.

**V3.0.7 Beta**

**Features:**
- System check extended to include testing the DS100 output routing.
- R1 Help now includes TI 501 d&b Soundscape.

**Bug fixes:**
- Minor fixes for auto-creation of remote views.
- Channel name no longer lost when reopening the project.
- Selection in subfunction of DS subscribed channels function fixed.
- Copy&paste and drag&drop of a Matrix crosspoint control no longer causes loss of target information.

**V3.0.4 Beta**

**Bug fixes:**
- Increased overall stability.
- Support DS100 firmware prior to 1.00.06 removed. Please update your device using the R1 Service view.
• Correct update of DS100 coordinate mapping after entering new values while online.
• Issue with recalling & saving snapshots that contain Sound object positions fixed.

V3.0.1 Beta

Features:
• ArrayCalc V10 and R1 V3 include support for the new integrated project file format (*.dbpr). This new project file format can be opened and saved in both ArrayCalc and R1.
• Support of DS100 Signal Engine with new views for Input, Output and matrix.
• Support of optional d&b Soundscape software features En-Scene and En-Space.
• Extended Snapshot editor to view and delete content.

For a detailed description of the new features and information regarding the recommended workflow, please also refer to the Software Newsletter.

12/2017